

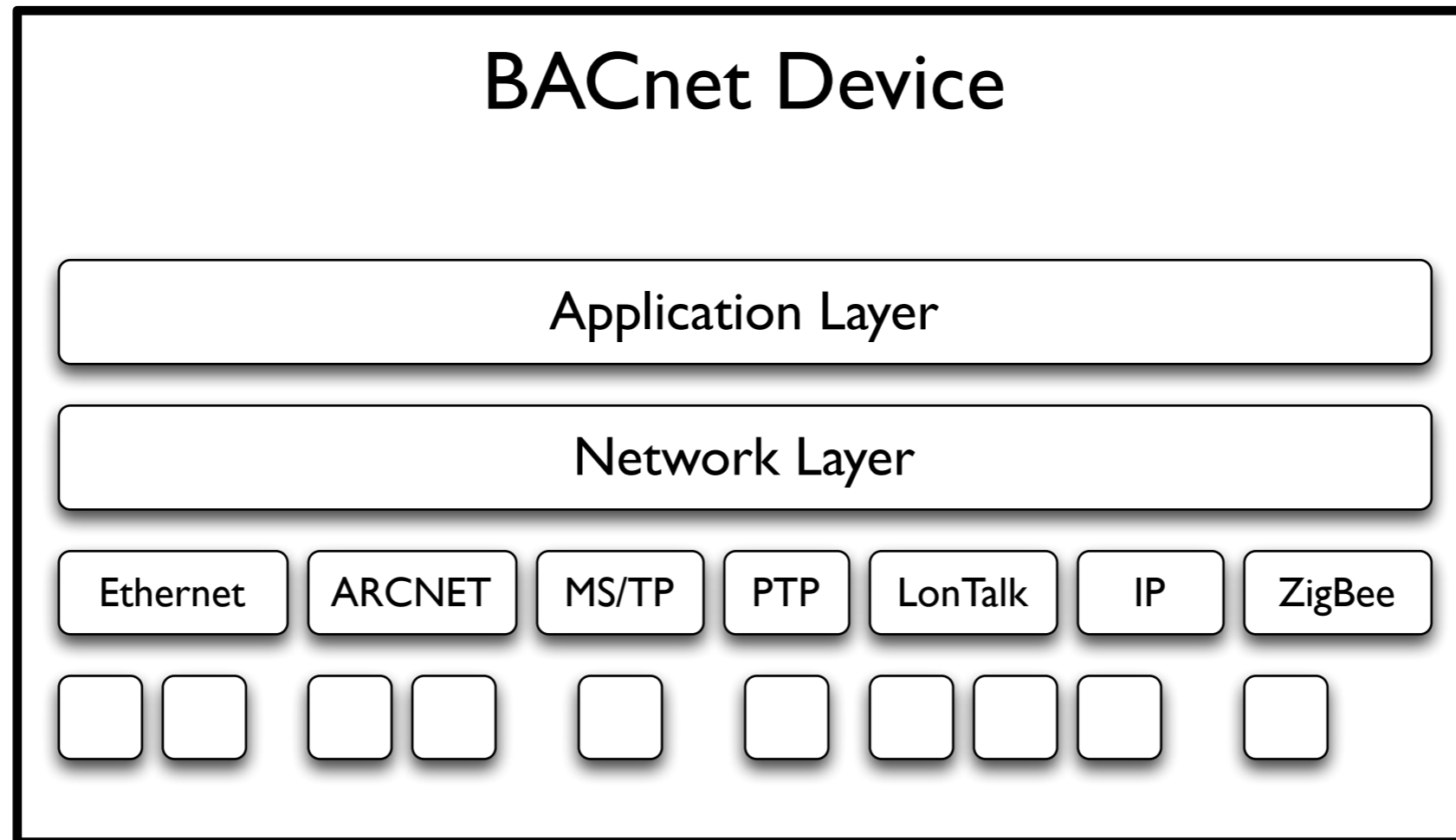
BACnet Ontology

From text and ASN.1 to OWL

BACnet

- BACnet - A Data Communications Protocol for Building Automation and Control Networks
 - Developed as ASHRAE standard
 - ANSI, European, ISO standard
- Formal model without a formal description
 - Descriptive text, constrained natural language
 - ASN.1 as text, never intended to be “compiled”

BACnet Communications



BACnet Link Layer

- Modeling Considerations
 - Defines its own link layer - MS/TP
 - Uses other link layers in a standard way - ARCNET
 - Additional layer on top of IP/UDP
 - MAC layer percolates up to application layer as octet strings
- Out of scope for hackathon

BACnet Network Layer

- Modeling Considerations
 - Defines its own concept of a network
 - Defines services (network layer protocol data units) for discovering and managing the network
 - Percolates up to application layer as short unsigned
- Out of scope for Hackathon

BACnet Application Layer

- Collapsed transport, session, presentation, and application layers (not unusual)
- Definitions of devices, objects, properties, and services
 - Device identity is “bound” to network address
 - Object identity is “bound” to a device
 - Property identifiers are unsigned integers
- In the places I go there are things that I see that I never could spell if I stopped with the Z. ~ ~ Dr. Seuss

Intrinsic Challenges

- Datatype mapping - strings, octets, date, time, bit strings, lists, arrays
- Enumeration mapping - enumerations as type indicators, values, states
- Object mapping - required/optional properties, constrained and unconstrained datatypes
- Service (PDU) mapping - implicit component definitions

Extrinsic Challenges

- What is being measured, how it is being measured
- Where something is and what it serves
- Networks of things:
 - Packets and power - delivery of content between systems, power they need to function
 - Direct systems - performance, maintenance
 - Environment - graphs of spaces, containers
 - Energy - supply, demand, cost, smart grid

Project Team

- SourceForge project: <http://bacowl.sf.net/>